



Piloting a Questionnaire on Game Usage – Lfm participants

Throm-ka, Stay awhile and listen, Entaro Adun, Tala Moana, or simply Hi,

I am conducting a study to find out how multiplayer online games are *actually* being used, as opposed to how people – the public and researchers, but also developers and players – *think* they are being used.

All players of all games with a multiplayer online focus (whether you use it that way or not) are invited to participate.

If you could spare about 15-20 minutes, **please complete the questionnaire online** 😊
Participation is anonymous.

For more information on the project, please visit my website (game-usage.weebly.com).

You can access the questionnaire at http://vuw.qualtrics.com/jfe/form/SV_clpUXQmg1wNfc6V or by using the QR-code at the bottom of the page.

Your help will be greatly appreciated! 😊

Thank you and kind regards, Florian
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This research has been approved by the Victoria University of Wellington
Human Ethics Committee [application no. 0000025257].

